



# EXPLORER record

NAME.....

ADDRESS.....

AGE..... PATHFINDER CLUB.....

REQUIREMENTS

SIGNATURE/DATE MET

### GENERAL

1. Be twelve years old and/or in Year 7 or its equivalent. ....
2. Be an active member of Pathfinders. ....
3. Learn or review the meaning of the Law and demonstrate your understanding by participating in one day of the following activities: role play, panel discussion, essay, or prepare a project of your choice. ....
4. Have a current Book Club Certificate and write at least a paragraph of review on each book. ....

### ADVANCED

*Know the composition and proper use of the Pathfinder flag and unit guidon.*

### BIBLE SEARCH

1. Become familiar with the use of a concordance. ....
2. Have a current Memory Gem Certificate. ....
3. Read the Gospels of Luke and John in any translation, and discuss in your group any three of the following:
 

Luke 4:16-19	The Scripture reading	.....
Luke 11:9-13	Ask, seek, knock	.....
Luke 21:25-28	Signs of second coming	.....
John 13:12-17	Humility	.....
John 14:1-3	Lord's Promise	.....
John 15:5-8	Vine and branches	.....
4. Choose, in consultation with your leader, one of the following areas:
 

(a) John 3	Nicodemus	.....
(b) John 4	The woman at the well	.....
(c) Luke 15	The prodigal son	.....
(d) Luke 10	The Good Samaritan	.....
(e) Luke 19	Zacchaeus	.....

 and share your understanding of how Jesus saves individuals by using one of the following methods:
  - (a) Group discussion with your leader. ....
  - (b) Giving a talk at Pathfinders. ....
  - (c) Writing an essay. ....
  - (d) Making a series of pictures, charts or models. ....
  - (e) Writing a poem or song. ....
5. Memorise and explain Proverbs 20:1 and Proverbs 23:29-32. ....

### ADVANCED

*Be able to identify Achernar , the Southern Cross, the Pointers, Orion. Know the spiritual significance of Orion as told in "Early Writings".*

### SERVING OTHERS

1. Be familiar with the community services in your area and give assistance to at least one. ....

REQUIREMENTS

EXAMINER/DATE MET

2. Participate in at least three church programs.

ADVANCED

Enrol a new member in Sabbath school, Pathfinders, or a Bible Correspondence course.

CHURCH HERITAGE

View the audiovisual presentation entitled "Tell it to the World", and discuss as a class the period of time from 1844 to the departure of J. N. Andrews as the first Adventist missionary.

OR View Episode 4 "After The Disappointment" from the "Keeper's of the Flame" video series and complete the Explorer work sheet "Standing Firm".

ADVANCED

Complete the crossword puzzle based on the audiovisual "Tell it to the World".

OR Complete the Advanced Explorer work sheet "Standing Firm" based on the video "After the Disappointment".

HEATH AND FITNESS

1. Complete one of the following activities, and design a Pledge Card choosing a lifestyle free from alcohol.

(a) Participate in a class discussion on the physical effects of the drug alcohol on the body.

(b) View an audio/visual on alcohol and other drugs, and discuss the effects on the human body.

2. Participate in an eight-kilometer hike and write a brief report.

ADVANCED

Participate in a sixteen-kilometer hike and make a list of clothing to be worn.

NATURE STUDY

1. Identify three planets, five stars, and five constellations.

2. Complete one of the following honours: Amphibians, Birds, Flowers, Stars, or Weather.

ADVANCED

Identify six tracks of animals or birds. Make a plaster cast of three tracks.

CAMPING AND SURVIVAL SKILLS

1. Participate in a two-night camp out. Review the points of a good campsite. Plan and cook two camp meals.

2. Pass at test in Explorer first aid.

3. Complete one recreational, or arts and crafts honour, not previously earned.

4. Explain what a topographical map is, what you can expect to find on it, and it's uses. Identify at least twenty signs and symbols used on topographical maps.

ADVANCED

1. Review the basic lashings and build one article of camp furniture.

2. Plan a menu for a three-day camping trip for four people, using at least three different dehydrated foods.

3. Be able to send and receive the semaphore alphabet, OR be able to send and receive the international Morse code by wigwag, OR know the alphabet in sign language for the deaf, OR have a basic knowledge of procedures of two-way radio communication.

PATHFINDER EXPLORER CLASS COMPLETION

CLUB DIRECTOR.....

DISTRICT DIRECTOR.....

CONFERENCE YOUTH DIRECTOR.....

DATE INVESTED.....

NOTE: This card must be presented to the Conference Youth Director at the time of the Investiture service. This card becomes the property of the Pathfinder club for future reference and the Pathfinder Passport is stamped with the conference "INVESTED" stamp.