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PATHFIND

NAME.....

AGE...... PATHFINDER CLUB......

## REQUIREMENTS

SIGNATURE/DATE MET

	Pathfinders. ne Pledge and Law.	
	with your leader, one of the	
(a) One of Jesus' parabl (b) One of Jesus' miracl		
(c) Sermon on the Mour	it;	
	on; ge of what Christ taught in one	
of the following ways: (a) Discussion with the l	eader;	
(b) Group activity;		
(c) Giving a talk.		
4. Read the Gospels of	Matthew and Mark in any memory any two of the	
(a) Beatitudes	Matthew 5:3-12	
(b) Lord's Prayer	Matthew 6:9-13	
(c) Christ's return	Matthew 24:4-7, 11-14	
(d) Gospel commission ADVANCED		
Commit to memory a, b, c,	, and d of Requirement Four	
above.		
spend at least two hour	ur leader, work out ways to s expressing your friendship our community by doing any	
(a) Visit someone who ne	eds friendship;	
(b) Help someone in need	d;	
(c) Help organise and rur		
	izen at home and at school.	
Bring at least two visito Pathfinders meetings.	ors to Sabbath school or	
Controversy", and discuss from the ascension of Chris "The Apostasy" from the "H	entation entitled "The Great as a class the period of time it to 1844 OR View Episode 1 Keeper's of the Flame" video riend work sheet "Standing	

December 2009

Brave".

## REQUIREMENTS

ADVANCED	
Complete the crossword puzzle based on the	
audio-visual "The Great Controversy".	
OR Complete the Advanced Friend work sheet	
"Standing Brave" based on the video "The Apostasy."	
HEATH AND FITNESS	
1. (a) Discuss the temperance principles in the life of	
Daniel, or participate in a presentation or role play	
on Daniel 1.	
(b) Memorise and explain Daniel 1:8, and either sign	
the appropriate pledge card or design your own	
pledge card showing why you choose a lifestyle	
in harmony with true principles of temperance.	
2. Learn the principles of a healthful diet and engage in	
a project preparing a chart of basic food groups.	
3. Complete the honour in Beginner's Swimming.	
4. Hike three kilometers in one hour.	
ADVANCED	
Demonstrate baking, boiling and frying camp food.	
NATURE STUDY	
1. Participate in a one-hour nature appreciation walk	
and observe nature objects that relate to a Bible	
passage.	
2. Complete one of the following honours: Cats, Dogs,	
Mammals, Seeds, Bird Pets.	
3. Know and identify five wildflowers and five insects	
in your area.	
ADVANCED	
Know and identify ten wildflowers and ten insects in your	
area.	
CAMPING AND SURVIVAL	
1. Know how ropes are made and demonstrate how	
to care for rope in the correct manner. Tie and know	
the practical use of the following knots: Overhand,	
Granny, Square, Slip, Double Bow, Two Half Hitches,	
Clove Hitch, Bowline.	
2. Participate in an overnight camp out.	
3. Pass a test in general safety.	
4. Pitch and strike a tent and make a camp bed.	
5. Know ten hiking rules, and know what to do when	
lost.	
6. Learn the signs for track and trail. Be able to lay a	
two-kilometer trail that others can follow and be able	
to track a two-kilometer trail.	
7. Complete one honour in Arts and Crafts.	
r. Complete one nonour in Aits and Oraits.	
ADVANCED	
1. Start a fire with one match, using natural materials,	
and keep that fire going.	
2. Properly use the knife and axe, and know ten safety	
rules in their use.	
3. Tie five speed knots.	

## PATHFINDER FRIEND CLASS COMPLETION

CLUB DIRECTOR	
DISTRICT DIRECTOR	
CONFERENCE YOUTH DIRECTOR	
	DATE INVESTED

NOTE: This card must be presented to the Conference Youth Director at the time of the Investiture service. This card becomes the property of the Pathfinder club for future reference and the Pathfinder Passport is stamped with the conference "INVESTED" stamp.